

Outline

- The Milawa logic
- A primitive proof checker
- An extended proof checker
- Soundness of the extended checker
- A reflection rule
- Pragmatics of building proofs
- Status and future directions

The Milawa Logic

- Goal: "a large subset" of the ACL2 logic
 - No strings, characters, symbol packages, or complex numbers, maybe not even rationals/negatives
- Terms are basically ACL2 expressions
 - Constants, variables, and (recursively) functions applied to other terms.
- Formulas are like in the ACL2 book

- Equalities between terms t1=t2

Negations of formulasA

Disjunctions of formulas
 A v B

The Milawa Logic: Primitive Rules

Propositional Axiom Schema ~A v A

Expansion Derive B v A from A

Contraction Derive A from A v A

Associativity Derive (A v B) v C from A v (B v C)

Cut Derive B v C from A v B and ~A v C

Instantiation Derive A/σ from A

The Milawa Logic: Primitive Rules

Reflexivity Axiom

$$x = x$$

Equality Axiom

$$x1 \neq y1 \ v \ (x2 \neq y2 \ v \ (x1 \neq x2 \ v \ y1 = y2))$$

Functional Equality Axiom Schema

$$x1 \neq y1 \ v \ (x2 \neq y2 \ v \ (... \ v \ (xn \neq yn \ v \ (f \ x1 \ ... \ xn) = (f \ y1 \ ... \ yn)) \ ...))$$

Induction Rule (haven't worked this out yet)

Reflection Rule (explained later)

The Milawa Logic: Lisp Axioms

t-not-nil

if-when-nil

if-when-not-nil

definition-not

definition-implies

definition-iff

equal-when-diff

equal-when-same

 $t \neq nil$

 $x \neq nil \ v \ (if \ x \ y \ z) = z$

x = nil v (if x y z) = y

(not x) = (if x nil t)

(implies x y) = (if x ...)

(iff x y) = (if x ...)

x = y v (equal x y) = nil

 $x \neq y v (equal x y) = t$

...

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The Milawa Logic: Formal Proofs

- A **Formal Proof** of a formula *F* in theory *T* is a rooted tree of formulas where:
 - The formula at the root of the tree is *F*
 - The formula at every leaf is a logical axiom or a nonlogical axiom of T
 - The formula at every interior node, *n*, can be derived by applying some primitive rule of inference to the formulas of *n*'s children

• Once we have exhibited a formal proof of *F* in *T*, we say that *F* is a theorem of *T*.

- Lisp representation of our terms, and formulas:
 - termp is like pseudo-termp
 - formulap uses keywords

```
(:pequal a b) for a=b
(:pnot A) for \sim A
(:por A B) for A \lor B
```

- Terms and formulas are distinct
 - Keyword symbols are not valid function symbols

- Appeals are our proof objects.
- They have the following structure:
 - (method conclusion [subgoals] [extras])
 - method explains how the formula is justified
 - conclusion is a formula which this appeal asserts
 - subgoals is a list of appeals which justify the conclusion, if needed by this method
 - extras holds any additional information, e.g.,
 substitution lists, if needed by this method

- We write functions to check each type of appeal.
- Note: only a local check "assume subappeals"

```
(defun contraction-okp (x database arity-table)
  (declare (ignore database arity-table))
  (let ((method (get-method x))
        (conclusion (get-conclusion x))
        (subgoals (get-subgoals x))
        (extras (get-extras x)))
    (and (equal method :contraction)
         (equal extras nil)
         (equal (len subgoals) 1)
         (let* ((subgoal (first subgoals))
                (subconc (get-conclusion subgoal)))
           (and (equal (first subconc) :por)
                (equal (second subconc) conclusion)
                (equal (third subconc) conclusion)))))
```

- We can then locally check any type of appeal by combining the checkers in the natural way:
- This basically just emulates a virtual function call in an inheritance hierarchy

```
(defun appeal-provisionally-okp (x database arity-table)
  (case (get-method x)
                            (axiom-okp
                                                       x database arity-table))
    (:axiom
    (:propositional-schema
                            (propositional-schema-okp x database arity-table))
    (:functional-equality
                            (functional-equality-okp
                                                       x database arity-table))
    (:expansion
                            (expansion-okp
                                                       x database arity-table))
    (:contraction
                            (contraction-okp
                                                       x database arity-table))
    (:associativity
                            (associativity-okp
                                                       x database arity-table))
                                                       x database arity-table))
    (:cut
                            (cut-okp
    (:instantiation
                            (instantiation-okp
                                                       x database arity-table))
     :induction
                            (induction-okp
                                                       x database arity-table))
     :reflection
                            (reflection-okp
                                                       x database arity-table))
    (otherwise
                           nil)))
```

• The full proof checker itself just extends this local check everywhere throughout the tree

An Extended Proof Checker

• Commute Or Derive B v A from A v B

```
(defun commute-or-okp (x database arity-table)
 (declare (ignore database arity-table)))
 (let ((method (get-method x))
        (conclusion (get-conclusion x))
        (subgoals (get-subgoals x))
        (extras (get-extras x)))
   (and (equal method :commute-or)
        (equal extras nil)
         (equal (len subgoals) 1)
         (let* ((subgoal (first subgoals))
                (subconc (get-conclusion subgoal)))
           (and (equal (first subconc) :por)
                (equal (first conclusion) :por)
                (equal (second conclusion) (third subconc))
                (equal (third conclusion) (second subconc)))))))
```

An Extended Proof Checker

• We add this rule to create *proofp-2*

```
(defund appeal-provisionally-okp-2 (x database arity-table)
  (case (get-method x)
    (:commute-or (commute-or-okp x database arity-table))
    (otherwise (appeal-provisionally-okp x database
                                           arity-table))))
(mutual-recursion
 (defund proofp-2 (x database arity-table)
   (and (appealp x arity-table)
        (appeal-provisionally-okp-2 x database arity-table)
        (proof-listp-2 (get-subgoals x) database arity-table)))
 (defund proof-listp-2 (xs database arity-table)
  (if (consp xs)
       (and (proofp-2 (car xs) database arity-table)
            (proof-listp-2 (cdr xs) database arity-table))
     (equal xs nil))))
```

• We say a formula *F* is **provable** when there exists a formal proof of *F*.

```
(defun-sk provablep (formula database arity-table)
  (exists proof
      (and (proofp proof database arity-table)
            (equal (get-conclusion proof) formula))))
```

- We will show that whenever *proofp-2* accepts an appeal *X*, then the conclusion of *X* is provable.
 - Consequence: if *proofp* is sound, then so is *proofp-2*.

 The following lemma is not too difficult to prove:

• With that in place, we mainly just need:

Derivation of Commute Or

```
    A v B Given
    ~A v A Propositional Axiom
    B v A Cut; 1,2
```

Magic compiler based on this derivation

```
(defthm get-conclusion-of-magic-compiler
  (implies (and (appealp x arity-table)
                (commute-or-okp x database arity-table)
                (provable-listp (strip-conclusions (get-subgoals x))
                                database arity-table))
           (equal (get-conclusion
                   (magic-compiler x database arity-table))
                  (get-conclusion x))))
(defthm proofp-of-magic-compiler
  (implies (and (appealp x arity-table)
                (commute-or-okp x database arity-table)
                (provable-listp (strip-conclusions (get-subgoals x))
                                database arity-table))
           (proofp (magic-compiler x database arity-table)
                   database arity-table)))
(defthm soundness-of-commute-or-okp
  (implies (and (appealp x arity-table)
                (commute-or-okp x database arity-table)
                (provable-listp (strip-conclusions (get-subgoals x))
                                database arity-table))
           (provablep (get-conclusion x) database arity-table)))
```

```
(defthm soundness-of-appeal-provisionally-okp-2
  (implies (and (appealp x arity-table)
                (appeal-provisionally-okp-2 x database arity-table)
                (provable-listp (strip-conclusions (get-subgoals x))
                                database arity-table))
           (provablep (get-conclusion x) database arity-table)))
(defthm crux
 (if (equal flag :proof)
      (implies (proofp-2 x database arity-table)
               (provablep (get-conclusion x) database arity-table))
    (implies (proof-listp-2 x database arity-table)
             (provable-listp (strip-conclusions x) database
                             arity-table))))
(defthm proofp-2-is-sound
   (implies (proofp-2 x database arity-table)
            (provablep (get-conclusion x) database arity-table)))
```

- So we have an ACL2 proof that proofp-2 is sound with respect to proofp.
 - But this is not "formal" in the sense of *proofp*

- Goal: translate this into a proofp-checkable proof.
 - The ACL2 proof is a "roadmap" of useful lemmas to prove.
 - Now we just need to be able to construct these proofs. (more on this soon)

Adding a Reflection Rule

- Assume we have a proofp-checkable proof that proofp-2-is-sound.
- Assume we have used *proofp-2* to "prove" *F*.
- How do we get a formal proofp proof of F?
 - We could skip this, claim that proofp-2-is-sound is convincing enough
 - We could try to "compile" the proof
 - It might be too large to check
 - We could add a reflection rule

Adding a Reflection Rule

• The reflection rule will be something like this: $Derive\ F\ from\ (provablep\ F\ ...) = t$

- Now, if we know proofp-2 proves F, we can:
 - Show that F is provable, by appealing to the lemma:

 Use reflection to conclude that F is true, since it is provable

Pragmatics of Building Proofs

- Formal proofs are too big to create by hand, so I write functions to build them for me.
- These are like derived rules of inference

```
(defun right-expansion-bldr (x b)
 ;; Derive (a v b) from a proof of a
 :: Derivation.
 ;; 1. a Given
 ;; 2. b v a Expansion; 1
 ;; 3. a v b Commute Or; 2
 (or (and (appeal-structureishp x)
         (formula-structurep b)
         (commute-or-bldr (expansion b x)))
     (cw "[right-expansion-bldr]: invalid args: ~%~x0~%~x1~%" x b)))
(defun modus-ponens-bldr (x y)
 ;; Derive b from proofs of a and ~a v b.
 :: Derivation.
           Given
 ;; 1. a
 ;; 2. a v b Right Expansion; 1
 ;; 3. ~a v b Given
 ;; 4. b v b Cut; 2, 3
 ;; 5. b Contraction; 4
 (or (and (appeal-structureishp x)
         (appeal-structureishp y)
         (or-not-a-b (get-conclusion-fast y))
                (not-a (second or-not-a-b))
                  (third or-not-a-b)))
           (and (equal (second not-a) a)
                (contraction
                 (cut (right-expansion-bldr x b)
                     v)))))
     (cw "[modus-ponens-bldr]: invalid args:~%~x0~%~x1~%" x y)))
```

```
;; Derive a v (b v c) from a proof of a v b
;; Derive a v b from a v (b v b)
;; Derive a v (b v c) from (a v b) v c
;; Derive ~(a v b) v c from ~a v c and ~b v c
;; Schema: ~(a v b) v (b v a)
;; Derive a v (c v b) from a proof of a v (b v c)
;; Schema: ~(a v d) v ((a v b) v (c v d))
;; Schema: ~(b v c) v ((a v b) v (c v d))
;; Derive (a v b) v (c v d) from a proof of (a v d) v (b v c)
;; Derive a v (b v (c v d)) from a proof of a v ((b v c) v d)
;; Derive a v ((b v c) v d) from a proof of a v (b v (c v d))
;; Derive a v (c v d) from proofs of a v (b v c) and a v (~b v d)
;; Derive p v b from proofs of p v a and p v (~a v b)
;; Derive b from proofs of ~a and (a v b)
;; Derive P v b from proofs of P v ~a and P v (a v b)
;; Schema: a = a
;; Schema: a1 != b1 v (a2 != b2 v (a1 != a2 v b1 = b2))
;; Derive b = a from a = b
;; Schema: a != b v b = a
;; Derive b != a from a != b
;; Schema: \sim(p v a = b) v (p v b = a)
;; Derive P v b = a from a proof of P v a = b
;; Derive a = c from a = b and b = c
;; Derive P v a = c from proofs of P v a = b and P v b = c
;; Derive c != b from proofs of a != b and c = a
  Derive P v c != b from proofs of P v a != b and P v c = a
;; Derive b from a1, a2, ..., an, ~a1 v (~a2 v ... v (~an v b) ... )
;; Derive (f t1 ... tn) = (f s1 ... sn) from t1 = s1, ..., tn = sn.
;; Derive P v b from P v a1, ..., P v an, P v (~a1 v (... v (~an v b)))
;; Derive P v (f t1 ... tn) = (f s1 ... sn) from P v t1 = s1, ... P v tn = sn
;; Derive a from proofs of b v a and ~b v a
```

;; Derive a v (c v b) from a proof of a v b



Some Important Rules

- Transitivity of Equal Builders
 - Derive a = c from a = b and b = c
 - Derive P v a = c from P v a = b and P v b = c
- Equal by Arguments Builders
 - Derive (f t1 ... tn) = (f s1 ... sn)from t1 = s1, ..., tn = sn
 - Derive P v (f t1 ... tn) = (f s1 ... sn)from P v t1 = s1, ..., P v tn = sn

SR, A Simple Rewriter

- I have a rewriter that can build some proofs
 - sr : term * rule list → proof
 Where a "rule" is a simple formula of the form lhs = rhs
 - (sr x rules) creates a proof of x = x', if any rules can rewrite parts of x
- Basically unconditional inside-out rewriting with proof output
 - The equal-by-args and transitivity-of-equal builders construct the proof

Some Example Rules

 These are provable using our builders and the Lisp axioms

```
(if nil y z) = z
(if t y z) = y
(if x y y) = y
(if x (if x y w) z) = (if x y z)
(if x y (if x y z)) = (if x y z)
(if (if x y z) p q) = (if x (if y p q) (if z p q))
```

• With these (and definitions of *implies*, *not*), *sr* can prove the following is just t:

```
(IMPLIES (NOT (CONSP X))
(NOT (IF (CONSP X))
(IF (EQUAL A (CAR X))
T
(MEMBERP A (CDR X)))
NIL)))
```

Space and Time Considerations

- (implies (not (consp x)) (not (memberp a x))) = t
 - About 475 KB, 6200 lines when printed with ~f
 - About ½ second to check (excluding read time)
- (if (if x y z) p q) = (if x (if y p q) (if z p q))
 - About 225 KB, 3000 lines
- $(booleanp\ t) = t$
 - About 22 KB, 280 lines
- (booleanp (equal xy)) = t
 - About 1MB, 13000 lines

Current Status

- Currently capabilities
 - Manipulate propositional formulas fairly easily
 - Unconditional rewriting of terms
 - Simple non-inductive theorems
- Short term goals
 - Developing conditional rewriter
 - Figure out induction rule, number representation
 - Well defined extension principle for new definitions
 - Actually begin proving lemmas on the way to proofp-2-is-sound

Future Directions (Long Term)

- Prove proofp-2-is-sound using proofp
- Develop useful extensions and verify them, to create more powerful proof checkers
- Perhaps consider ACL2 integration?
 - Local events, missing datatypes, etc.
 - Extending ACL2 to emit checkable proof objects?
 - Allowing ACL2 to accept checked proof objects?

Thanks

- Useful Papers and Books
 - Computer Aided Reasoning: An Approach, Chapter 6
 - A Precise Description of the ACL2 Logic
 - Structured Theory Development for a Mechanized Logic
 - A Quick and Dirty Sketch of a Toy Logic
 - Mathematical Logic, Shoenfield
 - Metatheory and Reflection, John Harrison