

A Self-Verifying Theorem Prover

Jared Davis Ph.D. Defense Department of Computer Sciences The University of Texas at Austin September 18, 2009 jared@cs.utexas.edu Computer-checked proofs can be trusted *if* 1. We guard against computer mistakes

2. We have confidence in the logic

3. We believe our program is sound (it only accepts theorems)

Can we establish, in advance, that a useful theorem prover is sound?

The Milawa theorem prover

Goal-directed proof search Rewriter with many features Assumptions system Calculation of ground terms Case splitting into subgoals "Destructor elimination," generalization, use of equalities

Induction

Has carried out large, complex proofs

To show Milawa is sound, we

1. Define provability for our logic

2. Model the theorem prover

3. Prove it only accepts theorems

Milawa finds the proof "Self-verifying"

A simple program checks the proof Avoids "I never lie"

A challenge

Formal proofs are long. Soundness is hard.

Is a formal proof possible?

We separate the challenge of finding the proof from constructing it.

To manage proof size, we develop and verify a series of increasingly capable proof checkers.

Road Map

1. The simple program

- a. The Milawa logic
- b. Level 1 proof checker
- c. The command loop
- d. Higher-level proof checkers

2. Self-verification

- a. Building proofs
- b. Verifying proof techniques
- c. Planning the proof
- d. Following the plan

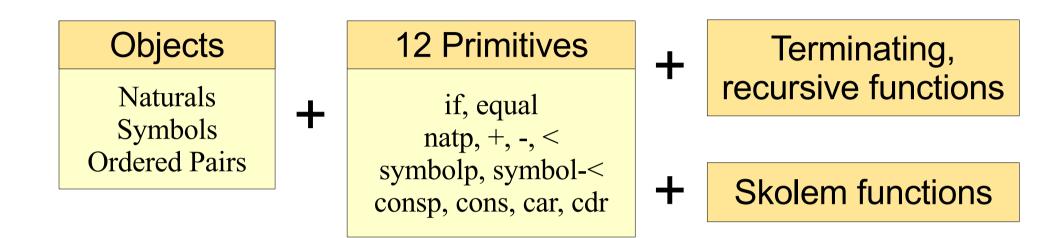
3. Building the proof

- a. Fully expansive Milawa
- b. Higher-level proof checkers
- c. Layering the proof
- d. Checking the proof

4. Conclusions

- a. Review of the proposal
- b. Related work
- c. Contributions

1-a. The Milawa logic



No type system, functions are total

Similar to the ACL2 logic

Rules of inference, axioms

Propositional Schema	$\neg A \lor A$	Reflexivity Axiom x = x
Contraction	$\frac{A \lor A}{A}$	Equality Axiom $x_1 = y_1 \rightarrow x_2 = y_2 \rightarrow x_1 = x_2 \rightarrow y_1 = y_2$
Expansion	$\frac{A}{B \lor A}$	Referential Transparency $x_1 = y_1 \rightarrow \rightarrow x_n = y_n \rightarrow f(x_1,, x_n) = f(y_1,, y_n)$
Associativity	$\frac{A \lor (B \lor C)}{(A \lor B) \lor C}$	Beta Reduction $((\lambda x_1 \dots x_n . \beta) t_1 \dots t_n) = \beta / [x_1 \leftarrow t_1, \dots, x_n \leftarrow t_n]$
Cut	$\frac{A \lor B \neg A \lor C}{B \lor C}$	Base Evaluation e.g., $1+2=3$
Instantiation	 Α/σ	52 Lisp Axioms e.g., $consp(cons(x, y)) = t$

Induction

The logic as a programming language

Logical functions can be implemented in Lisp

Naturals Symbols Ordered Pairs

if, equal natp, +, -, < symbolp, symbol-< consp, cons, car, cdr

Terminating, recursive functions

Skolem functions

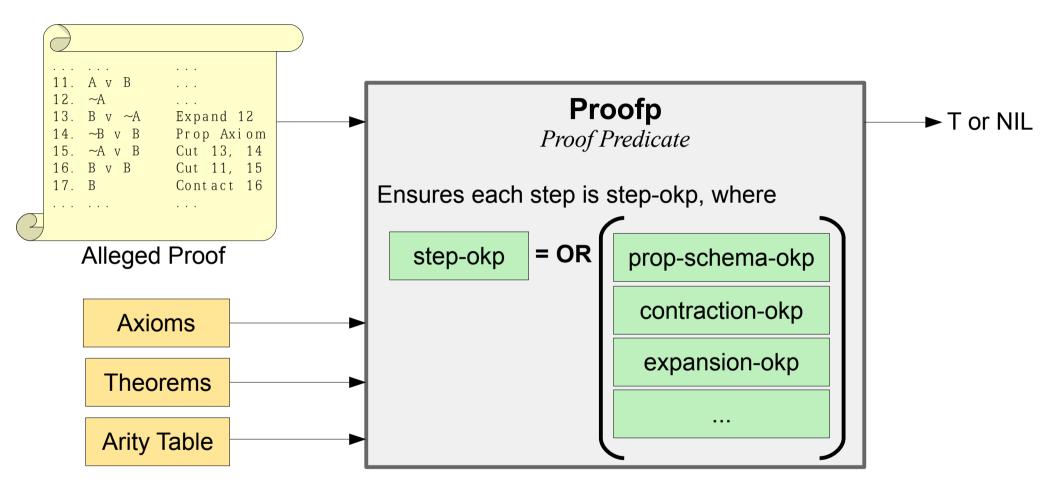
Lisp Integers (arbitrary precision) Lisp Symbols Lisp Conses

(defun MILAWA::car (x) (if (consp x) (car x) nil))

(defun f (...) (... (f ...) ...))

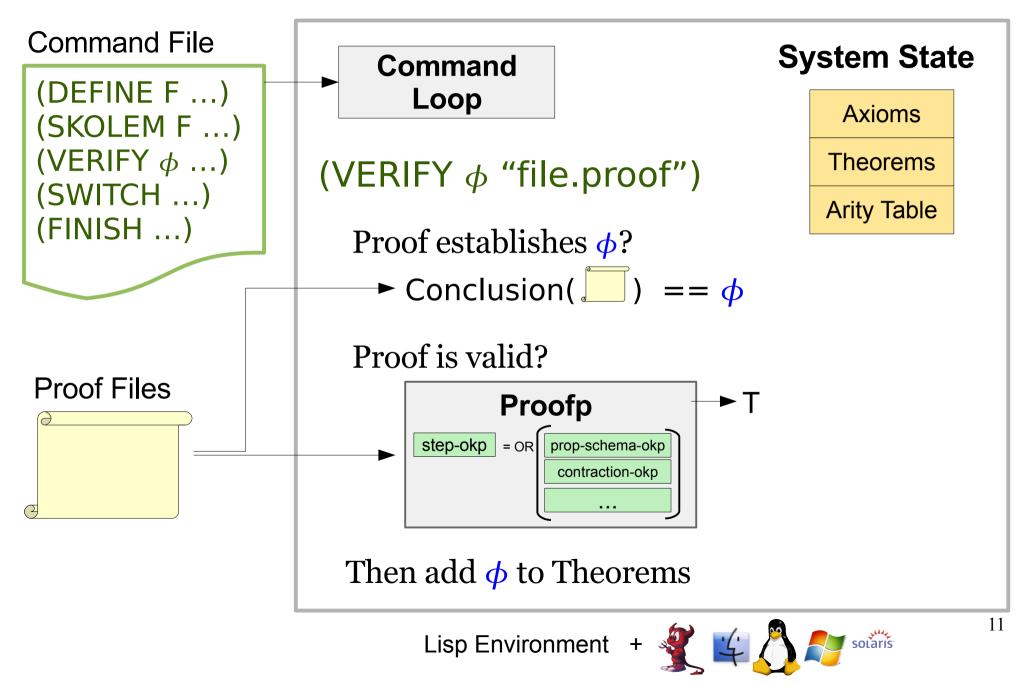
(defun skolem (...)
(error "Called skolem function."))

1-b. The level 1 proof checker



 ϕ is provable when $\exists p : Proofp(p) \land Conclusion(p) = \phi$

1-c. The command loop



1-d. Higher-level proof checkers

(SWITCH New-Proofp)

Soundness theorem for New-Proofp

If:

P is a proof structure concluding ϕ , and New-Proofp(**P**, *axioms*, *thms*, *atbl*)

Then:

Provablep(ϕ , axioms, thms, atbl)

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3. Building the proof

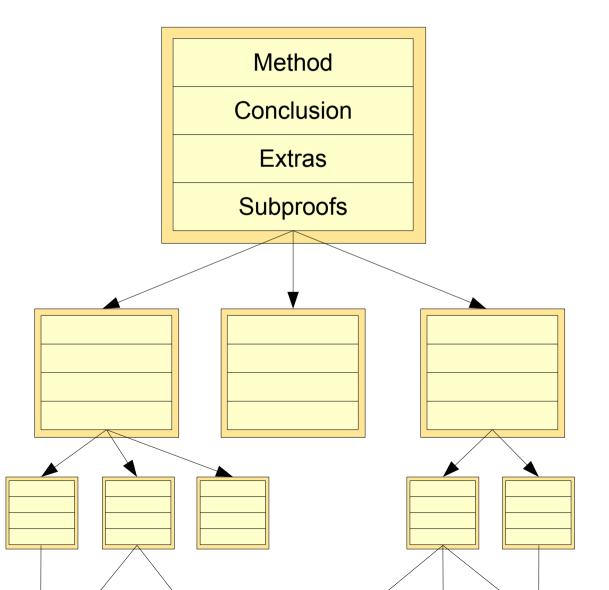
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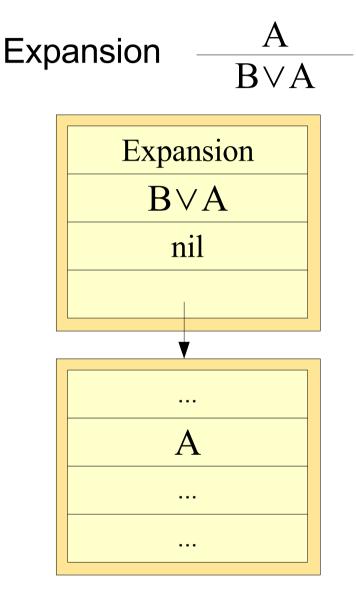
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Proof representation



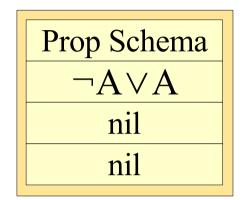


Primitive proof builders

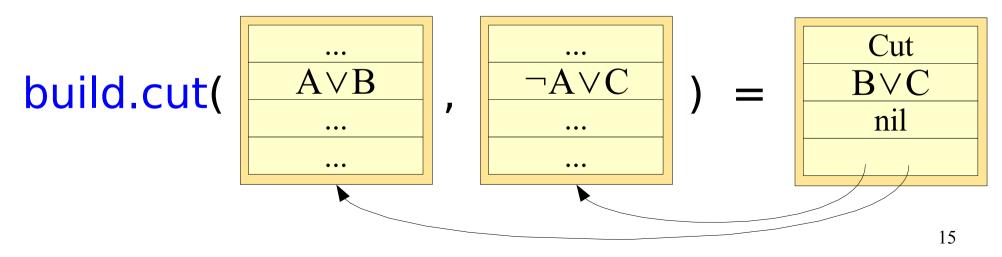
Propositional Schema

$$\neg A \lor A$$

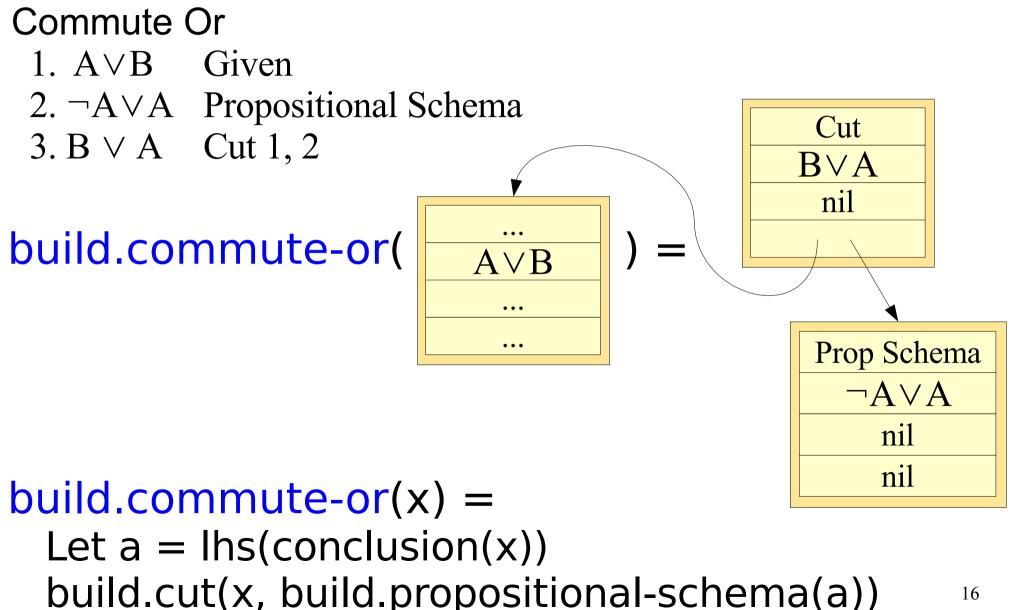
build.propositional-schema(A) =



$$\begin{array}{c} \text{Cut} \quad \underline{A \lor B \quad \neg A \lor C} \\ \hline B \lor C \end{array}$$



Non-primitive builders



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The Three Theorems

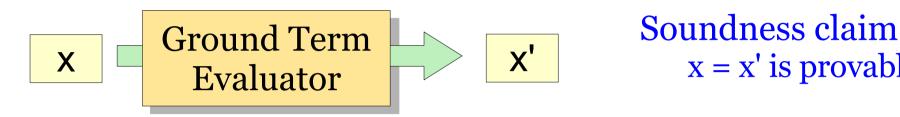
Given suitable inputs, we prove each builder is

Well Typed: it builds a proof structure Relevant: the proof has the desired conclusion Sound: the proof is accepted by Proofp

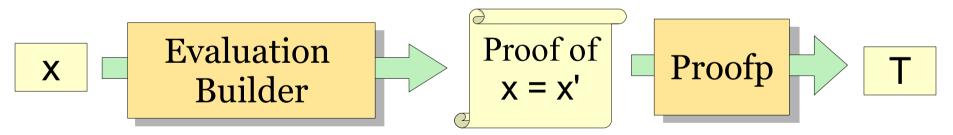
These compose and allow us to treat builders as black boxes

2-b. Verifying proof techniques

Introduce the technique



Introduce a fully-expansive version Establish it is well-typed, relevant, and sound

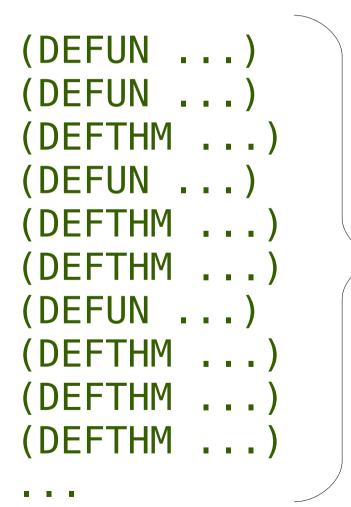


Many similarities to LCF systems

x = x' is provable

2-c. Planning the proof

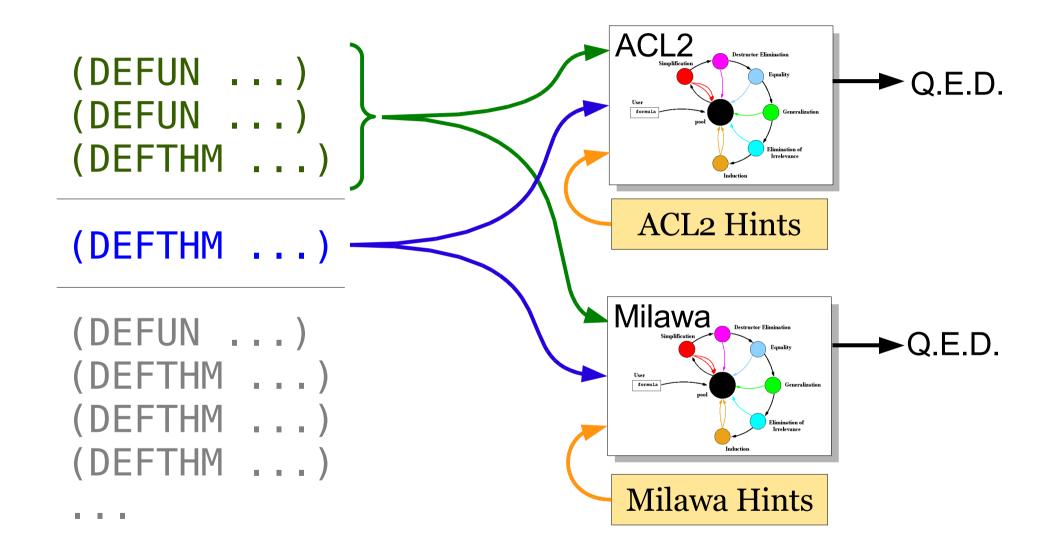
We develop a plan of the proof in ACL2



A long sequence of events 2,700 definitions 11,600 theorems

Basic utilities (lists, arith, ...) Logical concepts Builder library Clauses, clause splitting Rewriting Tactic system

2-d. Following the plan



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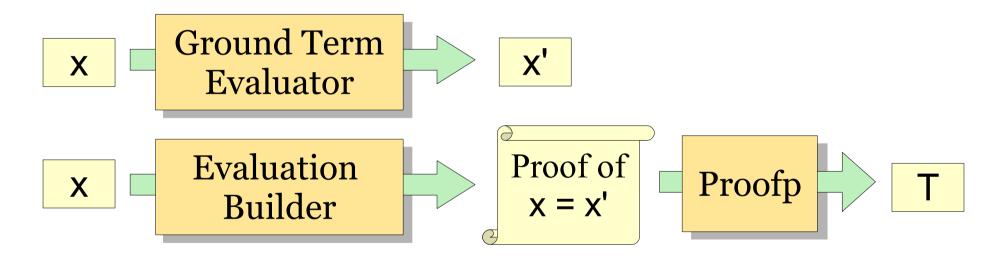
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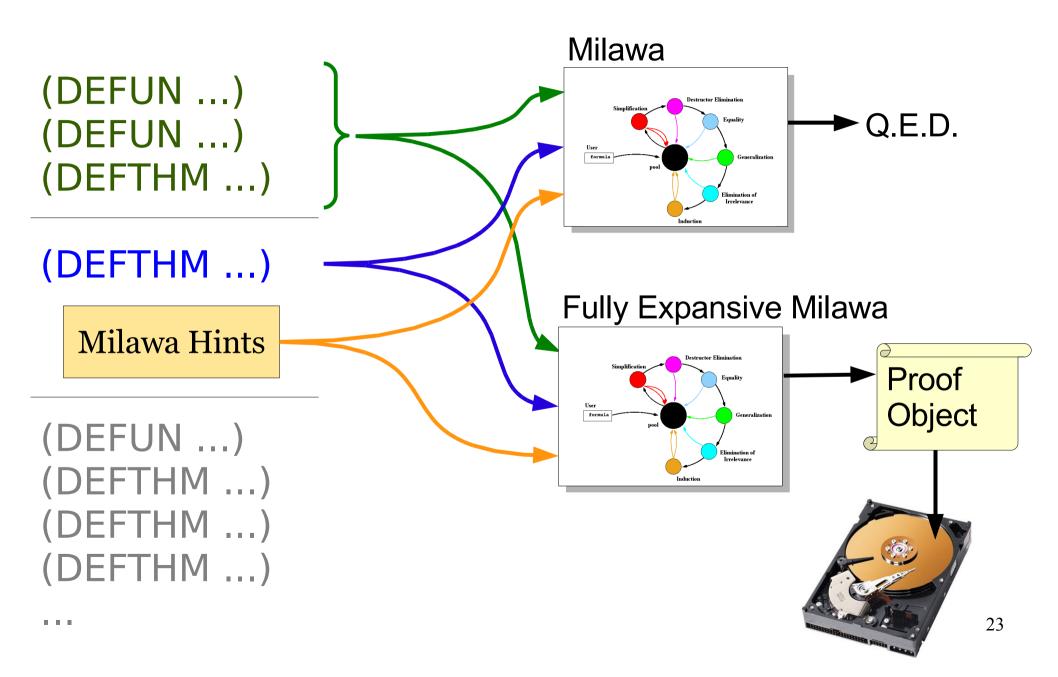
3-a. Fully expansive Milawa

Recall how we verified our proof techniques

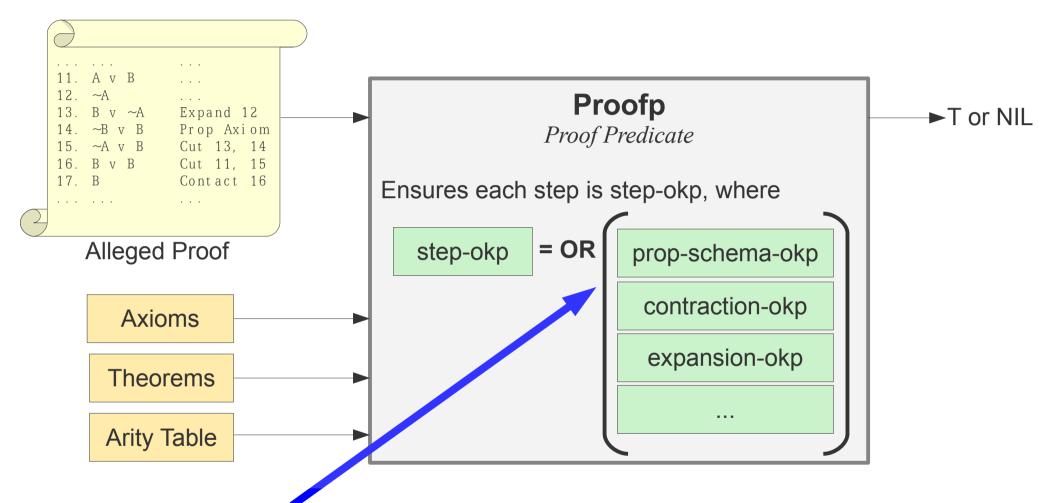


Easy to develop a fully expansive version of Milawa

A strategy for formalizing the proof

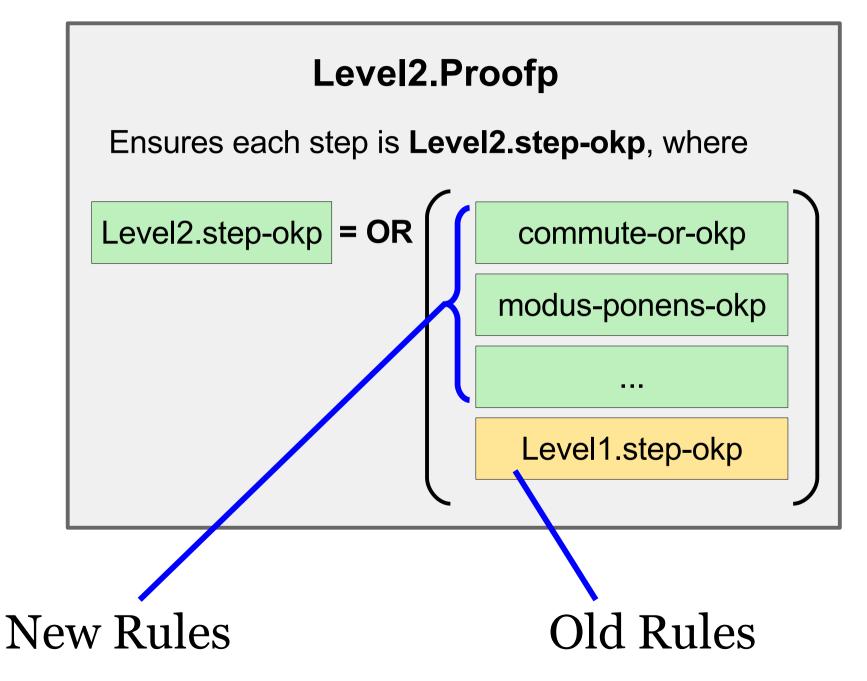


3-b. Higher-level proof checkers



Accepts only primitive rules Good for trust, bad for proof size

Writing new proof checkers



Verifying higher-level proof checkers

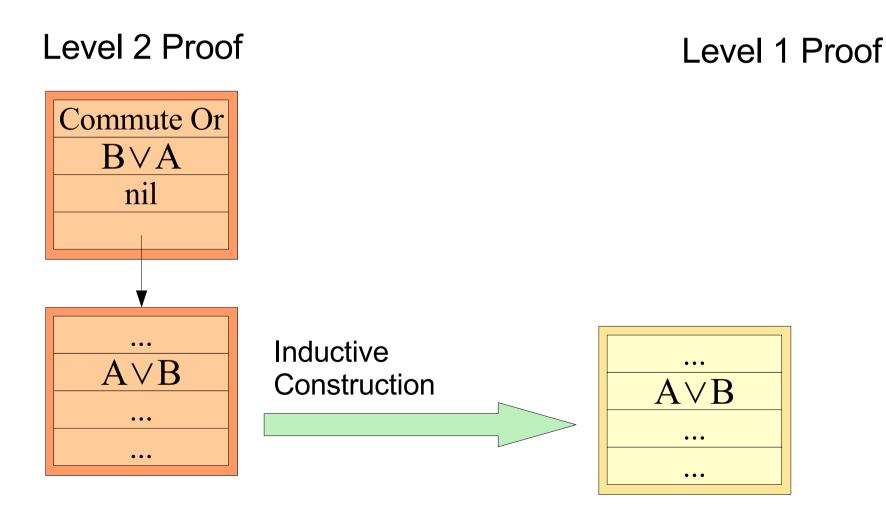
Our simple program can't use the new proof checker until we prove it is sound

If: **P** is a proof structure concluding ϕ , and **New-Proofp(P**, *axioms*, *thms*, *atbl*) Then: Provablep(ϕ , *axioms*, *thms*, *atbl*)

But now this is easy! (next slide)

Proving the soundness theorem

Show how to compile any high-level step into a Level 1 proof

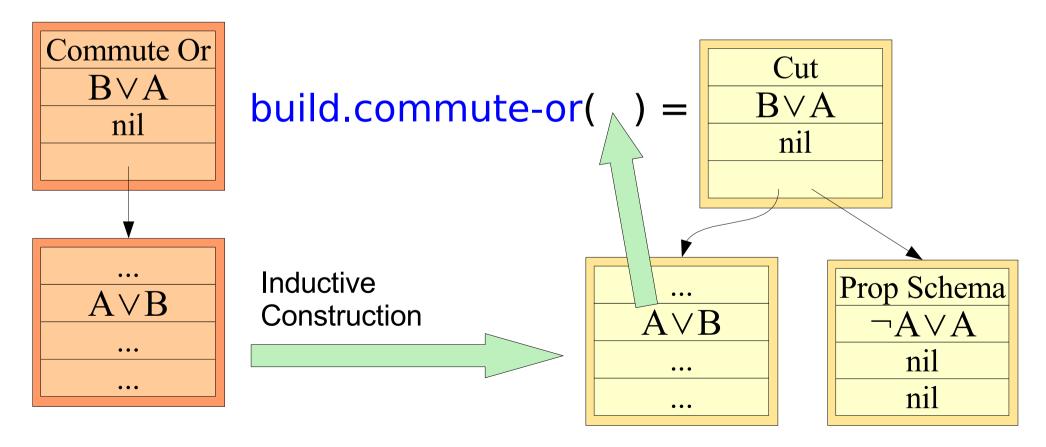


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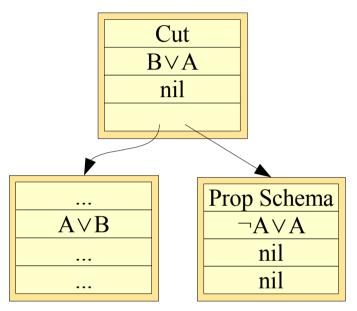
Level 2 Proof

Level 1 Proof

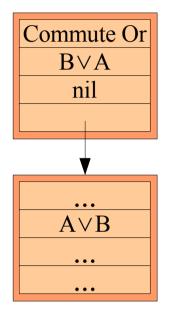


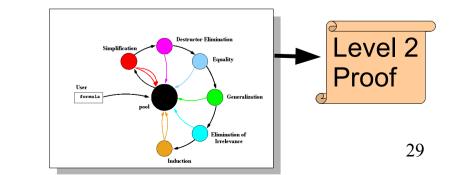
Emitting high-level proofs

build.commute-or

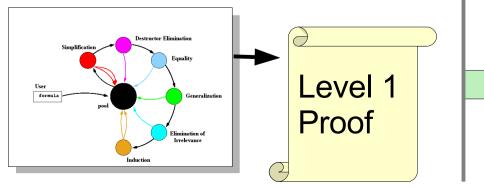


build.commute-or-high





Fully Expansive Milawa



3-c. Layering the proof

- Level 1 Level 2 Level 3 Level 4 Level 5
- Level 6
- Level 7
- Level 8
- Level 9
- Level 10
- Level 11

The Primitives **Propositional reasoning** Rules about primitive functions Miscellaneous groundwork Assms. traces, updating clauses Factoring, splitting help Case splitting Rewriting traces Unconditional rewriting Conditional rewriting All tactics

Effects of layering

A "hard" lemma toward level 3

Level	1	2	3	4	5	6	7	8	9	10	11
Search (s)	39.4	39.4	39.4	39.4	39.4	39.4	39.4	39.4	39.0	12.3	12.3
Build (s)	406	226	117	106	102	101	101	0.8	0.5	.04	.008
Size (MC)											
Check (s)	$11,\!440$	2,968	914	433	408	342	332	50	50	12.8	12.6

A "moderate" lemma toward level 8

Level	1	2	3	4	5	6	7	8	9	10	11
Search (s)	1										
Build (s)	Ø	6,238	2,879	2,279	$2,\!157$	$1,\!482$	768	691	167	65	8
Size (MC)	Ø	8,289	4,310	1,117	1,049	426	222	171	129	58	27
Check (s)	Ø	$31,\!451$	5,323	2,816	$3,\!120$	2,737	$1,\!874$	$1,\!430$	440	457	163

3-d. Final checking of the proof

The proof files total 9 GB, uncompressed

We successfully checked all proofs on these machines, using Clozure Common Lisp

Jordan	My home computer	Intel Core 2 Duo	13.8 hrs
Cele	Apple MacBook	Intel Core 2 Duo	19.8 hrs
Lhug-3	HP server	AMD Opteron	31.2 hrs

Many proofs were also checked on these, and other machines, with different lisps

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4-a. Review of the proposal

The proposal describes The logic and proof checker The approach to building proofs The introduction and verification of extended proof checkers The verification of Level 2 proof checker (with one rule)

I proposed to

Explain why the logic is reasonable and why the simple program is sound. (See Chapters 2-4)

Use this approach to verify a theorem prover that implements clausification (case splitting), evaluation, equality reasoning, conditional rewriting, destructor elimination. (See Chapters 5-12)

4-b. Related work

Other ways to develop theorem provers Boyer-Moore theorem provers LCF-style theorem provers Constructive type theory provers

Embedding proof checkers in a logic Gödel's proof, Shankar's formalization

Mechanically verifying proof checkers Harrison (HOL Light's core), von Wright (imperative proof checker)

Independently checking proofs McCune/Shumsky (Ivy), Obua/Skalberg (HOL to Isabelle/HOL)

Meta-reasoning in other systems

Metafunctions, reducibly equal terms in Coq, ...

4-c. Contributions

A new approach to developing trustworthy theorem provers

Does not require fully expansive proofs

Demonstrates how Boyer-Moore theorem provers may be verified

Verified many theorem proving algorithms

Applications in other theorem provers with metareasoning capabilities

Additional contributions

A flexible proof representation

Many kinds of objects are treated as proofs (rewrite traces, equivalence traces, proof skeletons)

An extensible proof representation

Verifying new kinds of proof steps can improve efficiency of proof construction and checking

Potential target for other systems

Thanks!